
Student Study Planner

Bachelor of Design (Multimedia Design)

School of Design and Arts

Faculty of Business, Design and Arts

Recommended Sequence

Units are listed on your Study Planner in a recommended sequence. However this can be amended depending on unit availability, unit progression, timetabling and the semester in which you commenced your course. Changes to this planner may extend the duration of your course.

Student Name:			
Student ID:		Pre-req	Completion status
Exemption / Completed equivalent units			
Year 1			
S1	DCO10001 Concepts and Narratives		
S1	DDD10001 20 th Century Design		
S1	DCO10002 Digital Design		
S1	DCO10005 Typography		
S2	DCO10004 Photography for Design		
S2	DCO20004 Web Design		
S2	DDM10005 Imaging for Narrative and Storyboards		
S2	Component Unit - <i>Elective</i>		
Year 2			
S3	DDD20004 Contemporary Design Issues		
S3	DDM10006 Typography for Screen and Motion	50cps	
S3	Component Unit - <i>Elective</i>		
S3	Component Unit - <i>DDD20022</i>	25 cps	
S4	DCO20001 Brand and Identity Design	50 cps	
S4	DDM20003 Digital Video Camera Techniques	50 cps	
S4	Component Unit - <i>Elective</i>		
S4	Component Unit - <i>DDD20023</i>	DDD20022	
Year 3			
S5	DDD30021 Digital Video Compositing	DDM10006 & DDM20003	
S5	DDM30005 Motion Design New Technologies	150 cps	
S5	Component Unit - <i>Elective</i>		
S5	Component Unit - <i>DDD30028</i>	DDD20022	
S6	DDD30022 Motion Graphics Project	DDD30021	
S6	DDM30001 Motion Design Capstone Project *	200 cps	
S6	Component Unit - <i>DDD30018</i>	DDD30028	
* <i>DDM30001 Motion Design Capstone Project is a 25 credit points unit.</i>			

Course Information	
Course 300 Credit Points	Core units 100 Credit Points
	First Major units 100 Credit Points
	Component units 100 Credit Points

Course structure

To qualify for the award of Bachelor of Design (Multimedia Design) students must complete:

- **Core Units** - A set of compulsory units you **MUST** complete as part of your course
- **First Major Units** - A structured set of 8 units or 100 credit points in a field of study specific to your course
- **Component Units** - Can be completed from a combination of the following
 - a) Minor - A structured set of 4 units or 50 credit points from a field of study which you can choose in addition to a first major
 - b) Electives - A standalone unit from any study area

Students may not complete more than 150 cps (normally 12 units) at Introductory Level (or Level 1) unit.

Advanced Minor in 3D Modelling and Animation

DDD20022 3D Modelling for Objects and Environments (25 cps)

DDD20023 3D Character Modelling (pre-req: DDD20022)

DDD30028 3D Character Design and Animation (pre-req: DDD20022)

DDD30018 3D Animation Project (pre-req: DDD30028)